Buffy the Vampire Slayer™ roleplaying game

Life Points	86
Drama Points	
Experience Points	

Character Name: Angel

Character Type: Vampire with a Soul

Description:

Attributes

Strength	7	Intelligence	3
Dexterity	7	Perception	4
Constitution	6	Willpower	5

Qualities

Age 3	Natural Toughness
Attractiveness +3	Nerves of Steel
Fast Reaction Time	Situational Awareness
Hard to Kill 8	Vampire

Skills

Acrobatics	7	Knowledge	5
Art	2	Kung fu	8
Computers	0	Languages	3
Crime	4	Mr. Fix-It	2
Doctor	2	Notice	5
Driving	2	Occultism	3
Getting Medieval	7	Science	1
Gun fu	0	Sports	0
Influence	6	Wild Card (Torture)	5

Drawbacks

Adversary (Lots) 6	Love (Tragic)
Honorable (Serious)	

Useful Information

Initiative (d10 + dex)

Perception (d10 + per + Notice)

Combat Maneuvers

Maneuver	Bonus	Base Damage	Notes
Dodge	14	-	Defense action
Punch	15	14	Bash
Stake	14	14	Slash/stab
(Through the Heart)	11	14	x5 vs Vampires
Sword	14	28	Slash/stab

Notes

+8 to Survival Tests

+5 to Initiative

+5 to Fear Tests

+2 Perception to sense danger

Heal 6 LP per hour

Success Levels Table

Roll Total	Success Levels	Description
9-10	1	Adequate
11-12	2	Decent
13-14	3	Good
15-16	4	Very good
17-20	5	Excellent
21-23	6	Extraordinary
24-26	7	Mind-boggling
27-29	8	Outrageous
30-32	9	Superheroic
33-35	10	God-like
+3	+1	

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